

Robust Covariance Matrix Estimation

Carl-Inge C. Nilsen, *Member, IEEE*, Ines Hafizovic, *Student Member, IEEE*

A. Estimating the Covariance Matrix

We have an M -element array with elements located along the x -axis at positions $d_x m$ for $m = 0, 1, \dots, M-1$. They sample a wavefield $s(x)$ consisting of P sources arriving from angles θ_p . The signal observed by the m^{th} array element is:

$$a_m = s(x_m) + n_m = \sum_{p=0}^{P-1} A_p e^{ik(\theta_p)d_x m} + n_m, \quad (1)$$

for $m = 0, 1, \dots, M-1$. The P sources contribute to the signal in the form of complex exponentials with spatial frequencies $\tilde{k}(\theta_p) = \frac{2\pi}{\lambda} \sin \theta_p d_x$. The sequence n_m represents spatially white noise (element self-noise), which is defined through:

$$E \{n_m\} = 0, E \{n_m n_{m+l}^*\} = \sigma_n^2 \delta_l, \quad (2)$$

where δ_l is the Kronecker delta function for index l .

Our goal is to use the array data vector, $\vec{a} = [a_0, \dots, a_{M-1}]^T$, to estimate one or more of the unknown parameters of the wavefield, e.g. the complex amplitudes $\{A_p\}_{p=0}^{P-1}$ or the directions of arrival $\{\theta_p\}_{p=0}^{P-1}$ using adaptive array processing. In most adaptive array processing methods, it is necessary to estimate the covariance matrix of the array:

$$\mathbf{R} = E \{ \vec{a} \vec{a}^H \}. \quad (3)$$

An element in the covariance matrix is given by:

$$\begin{aligned} [\mathbf{R}]_{m,n} &= E \{ a_m a_n^* \} = E \{ s(x_m) s^*(x_n) \} \\ &= E \{ s(x_m) s^*(x_m + \Delta_x[m, n]) \}, \end{aligned} \quad (4)$$

where $[\mathbf{R}]_{m,n}$ means the element in row m and column n of the matrix \mathbf{R} , and $\Delta_x[m, n]$ is the spatial lag (i.e. distance) between array elements m and n :

$$\Delta_x[m, n] = x_m - x_n. \quad (5)$$

For ULAs, the lag function is very simple:

$$\Delta_x[m, n] = d_x l \text{ for } l = m - n. \quad (6)$$

A wavefield of monochromatic plane waves is *stationary*, meaning that the spatial correlation depends on lag only:

$$E \{ s(x_m) s^*(x_m + d_x l) \} = E \{ s(x) s^*(x + d_x l) \} \forall x \forall l \quad (7)$$

Therefore, we can define the spatial correlation function of a ULA with the single parameter $l = m - n$:

$$[\mathbf{R}]_{m,n} = r[l] = E \{ s(0) s^*(d_x l) \} \quad (8)$$

Since $s(x)$ can be written as a function of its DTFT $S(\tilde{k})$, we can rewrite the spatial correlation function as:

$$r[l] = \frac{1}{4\pi^2} \int_{-\pi}^{\pi} \int_{-\pi}^{\pi} E \{ S(\tilde{k}) S^*(\tilde{k}') \} e^{-i\tilde{k}'l} d\tilde{k}' d\tilde{k}. \quad (9)$$

Because $S(\tilde{k})$ is bandlimited as specified in (??), we can rewrite the integration limits:

$$r[l] = \frac{1}{4\pi^2} \int_{-\kappa\pi}^{\kappa\pi} \int_{-\kappa\pi}^{\kappa\pi} E \{ S(\tilde{k}) S^*(\tilde{k}') \} e^{-i\tilde{k}'l} d\tilde{k}' d\tilde{k}. \quad (10)$$

The expectation in the above expression depends on the actual statistics of the complex plane wave amplitudes A_p . The basis for most algorithms such as MVDR, MUSIC, ESPRIT, etc. is the assumption that they are uncorrelated:

$$E \{ A_p A_{p'}^* \} = |A_p|^2 \delta_{p-p'}. \quad (11)$$

This implies that the wavefield is uncorrelated across wavenumbers:

$$E \{ S(\tilde{k}) S^*(\tilde{k}') \} = |S(\tilde{k})|^2 \delta(\tilde{k} - \tilde{k}') \quad (12)$$

In reality, this may not be the case. However, when they are uncorrelated the inverse DTFT in (10) reduces to:

$$r[l] = \frac{1}{2\pi} \int_{-\kappa\pi}^{\kappa\pi} |S(\tilde{k})|^2 e^{-i\tilde{k}l} d\tilde{k}. \quad (13)$$

We will use this expression for our covariance matrix estimator. Since we do not know $S(\tilde{k})$, we will first need to estimate it. An obvious estimator is DAS, as given in (??) with $\tilde{w} = M^{-1}$. Inserting (??) into (13) and carrying out the integration yields:

$$r[l] = M^{-2} \sum_{m=0}^{M-1} \sum_{n=0}^{M-1} a_m a_n \frac{\sin(\kappa\pi(m-n))}{m-n} \quad (14)$$

For the special case of $d_x = \frac{\lambda}{2}$, this reduces to:

$$r[l] = M^{-1} \sum_{m=0}^{M-l-1} a_m a_{m+l}, \quad (15)$$

which is the sum along the l^{th} diagonal of the sample covariance matrix, divided by the number of elements in the array.

B. Additional points

- 1) Spatially white noise is not covered by the current method. Introduce via diagonal loading?
- 2) Importance of including κ in integration limits, cf. (10).