TObject

fUniqueID	kZombie
fBits	kBitMask
fgDtorOnly	kSingleKey
fgObjectStat	kOverwrite
kIsOnHeap	fgIsA
kNotDeleted	

MakeZombie	IsOnHeap
DoError	IsZombie
TObject	Notify
TObject	Is
operator=	Paint
AppendPad	Pop
Browse	Print
ClassName	Read
Clear	RecursiveRemove
Clone	SavePrimitive
Compare	SetDrawOption
Copy	SetUniqueID
Delete	UseCurrentStyle
DistancetoPrimitive	Write
Draw	operator new
DrawClass	operator new
DrawClone	operator delete
Dump	SetBit
Execute	SetBit
Execute	ResetBit
ExecuteEvent	TestBit
FindObject	InvertBit
FindObject	Warning
GetDrawOption	Error
GetUniqueID	SysError
GetName	Fatal
GetIconName	AbstractMethod
GetOption	MayNotUse
GetObjectInfo	GetDtorOnly
GetTitle	SetDtorOnly
HandleTimer	GetObjectStat
Hash	SetObjectStat
InheritsFrom	Class
InheritsFrom	Class_Name
Inspect	IsA
IsFolder	ShowMembers
IsEqual	Streamer
IsSortable	

AliPHOSIndexToObject

fHeaderFile	fPrimaries
fEvent	fDigitizer
fMaxEvent	fClusterizer
fDigits	fTSMaker
fEmcRecPoints	fPID
fCpvRecPoints	fgObjGetter
fTS	fgIsA
fRecParticles	

AliPHOSIndexToObject	GimeTSMaker
AliPHOSIndexToObject	GimePID
GetEvent	operator=
GetEventNumber	AliPHOSIndexToObject
GetMaxEvent	ReadRecParticles
GetInstance	ReadTS
GetInstance	ReadRecPoints
GimeDigit	ReadDigits
GimePrimary	ReadPrimaries
GimeRecParticle	Class
GimeEmcRecPoint	Class_Name
GimeCpvRecPoint	IsA
GimeTrackSegment	ShowMembers
GimeDigitizer	Streamer
GimeClusterizer	